RETURN POLICY FOR EYEWEAR AND CONTACT LENSES

All sales of prescription and non-prescription eyeglasses and sunglasses are final. However, patients are welcome to return to the office *as many times as needed* before the decision to purchase is made. If there is a need for the prescription to be adjusted, such changes are included at **no charge** for a **one-time redo** within **90 days.** If a satisfactory prescription has not been reached after the one-time redo a refund will be given for eyewear. If there are any discrepancies between the doctor's prescription and the lenses manufactured by the lab, these changes will be provided at **no charge**. All of our lenses & frames have a warranty for any manufacturer defects for up to one year from the date of purchase, which does **not** include accidental damage from, for example, dropping your eyewear.

With regard to the sale of soft contact lenses, any **unopened and unmarked boxes** may be returned for a full refund, or exchanged, within 6 months of purchase.

PICKING UP EYEGLASSES AND CONTACT LENSES

All eyeglasses and contact lenses that have been prescribed, fitted, and purchased by the patient will be kept in the office for a total of **one year** from the date of purchase. If the patient does not pick up his/her eyeglasses or contact lenses within that year, we will subsequently donate them to charity.

PERSONAL CHECKS AND BOUNCED CHECKS

Any bounced personal check are subject to a fee of **\$20.00**, which is to be paid, in addition to the original amount on the check, within 90 days. After the 90 day period has expired the check will be turned over to the county attorney for collection.

I have read and understood all aspects of the above policies. It has been made known to me that, if any or all parts of the above policies are not fully understood by me, that further explanation is available and has been provided to me at the time of signing.

| Patient Name: | |
|--------------------|--|
| Patient Signature: | |
| Relationship: | |
| Date: | |